Name of game: Bazh Yod

Name used in other European regions:

Name of the person who explained the game:

Number of players: 2

Ideal place to practise it: Outside sitting on the ground.

Material: A board measuring 1.25m x 0.15m which must stand up on end on its length by using stakes on each side and a stick 50cm long.

Explanation: The objective is to pull the stick on your side.

At the start: the 2 persons are sitting on the ground on each side of the board, their feet on it and they have their hands on the stick.

If you win two sets, you give one point to your team. You must change side at each game, reversing the position of the hands(in the middle or the ends).

Photograph/picture



Name of game: Breton bowls

Name used in other European regions:

Name of the person who explained the game:

Number of players: 2 teams of 2,3 or 4 players

Ideal place to practise it: A sandy alley of between 18 to 20m long and 3m large surrounded by boards.

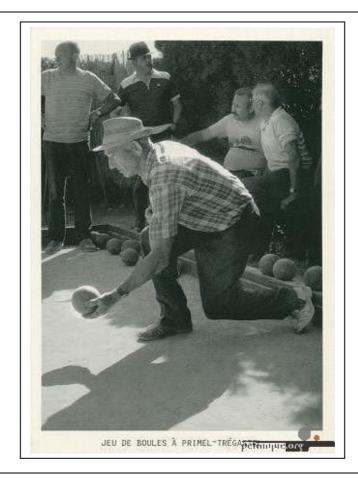
Material: 2 bowls for each player and a jack

Explanation: The objective is to get the nearest possible to the jack by making your bowl roll.

After having thrown the jack, the first player throws his first bowl; then the first player of the other team.

If a bowl hits the board at the bottom of the alley, it must be taken out. The game is over when a team reaches 12 points.

Photograph/picture



Name of game: Palet sûr bois / Puck game (or disc game)

Name used in other European regions:

Name of the person who explained the game:

Number of players: 2 teams of 2 or 4 players

Ideal place to practise it:

Material: A wooden board; 4 lead pucks with numbers

Explanation: The objective is to throw your puck the nearest possible to the target puck, which is thrown first.

After having thrown the target puck from a distance of 5 m for adults, the first player throws his 2 pucks then it's a player of the other team.

If the target is sent out of the board, the game is started again.

The game is over when a team reaches 12 points.

Photograph/picture

